

Allison Sports Town Volleyball League

League Operations/ Handbook

2024-2025

Youth Volleyball League Mission

Thank you for choosing Allison Sports Town for youth volleyball! The goal of our youth volleyball program is to provide athletes with instruction, education and competition. Every athlete, coach and guest is expected to show integrity and good sportsmanship to provide a fun, safe and inclusive environment for all parties involved.

League Overview

- 1. The volleyball league consists of three sessions Fall, Spring and Winter. All sessions are currently (4) weeks long. All players will receive (8) games.
- 2. Volleyball games are played on Friday nights after 5:00pm at Allison Sports Town. All teams will receive two games, best out of three sets per night. Practices are Sunday evenings after 5:00pm at Allison Sports Town.
- 3. The game schedule will be posted on the Volleyball Homepage at <u>Allisonsportstown.com</u> League standings will be posted the following Monday on our member/coach portal -Daysmart. Coaches and Parents can access standings throughout the season through their online profile via Daysmart.

- **4.** All spectators, excluding players, over the age of 12 and under the age of 65 must pay a \$3.00 entry fee. Seniors 65 and older must pay a \$2.00 entry fee. Children under 12 years old are free.
- **5.** Net Height
 - a. 3rd/4th grade 6'6.
 - b. 5th/6th grade 7'0.
 - c. 7th/8th grade through adults 7'4 1/4"
 - d. Men's height 7'11 5'8"
- 6. The facility will provide one up referee and one scorekeeper/ down referee. All teams must provide two line judges. Line judges may be no younger than 14 years old.

Team Regulations/Expectations

- 1. Teams entering the league must create an account and register online through the facility website. Team rosters must have a minimum of 6 players. We recommend a team have no more than 10 players to a roster. Teams are allowed to share rosters, however shared players are limited to participate on a maximum of two teams. Shared players can play no more than 6 matches a night.
- 2. Coaches and players added to the roster will be mandated to pay an annual \$10.00 roster fee collected by the facility. Players will also be required to sign an online safety waiver through their member portal.
- **3.** Each team will receive two coaches' passes, good for free entry into any & all of the games during the season. Coaches' passes must be shown at the front desk.
- 4. Players who are not listed on the team roster prior to the beginning of the season will not be allowed to participate in the league. Players listed on another team roster, can play with a different team as long as they are added to the roster before the match begins. All coaches will be required to sign a printed roster prior to competition
- **5.** Males are allowed to play; however, team rosters must be at least 50% female. Additionally, a maximum of 3 males (50% or less of players) is allowed to play on the court at any given time.
- 6. All teams will be offered one 2hr practice time at our facility. Additional time can be booked for \$40/hr per court. Practices can be booked by calling the facility at 417-530-1600 or emailing the General Manager Chris Martin at chris@sgfsports.com.

League Rules

Game Play

- 1. All players must wear a uniform or t-shirt with a legible number 00-100 during competition. Closed toed tennis shoes are required. Eligible bottoms include shorts, spandex, skorts, leggings or pants.
- **2.** All teams will receive 2 minutes of shared warm-up and 4 minutes of team warm-up on the court. Volleyballs will be provided for MYSL teams. Other teams will need to provide their own balls for game warm-ups.
- **3.** The first two games will start at 4-4 and be scored to 25 points (30-point cap). The third game, if needed, will be rally scored to 15 points (20-point cap). Every game must be won by a 2- point margin unless the cap is reached.
- **4.** Each team will have (2) 30-second timeouts per game that can be requested only when the ball is dead. Teams will receive (2) 30-second timeouts for a third set.
- **5.** Volley Lites will be used for 6th grade divisions and below.
- **6.** Before the start of the match, a CAPTAIN from each team will meet with the official to determine serve or receive by a coin toss. The winner of the toss will choose whether they will serve or receive first.
- **7.** One or Two Liberos will be used as a part of the team, only utilizing one at a time. The Libero will be allowed to serve.
- **8.** If a ball is hit and makes contact with the ceiling but doesn't go over the net, and there is still contact you may continue play. Players are allowed to contact the center line as long as the play does not pose a threat to an opposing player. Contacting the net is not allowed before, during or after playing a ball.

Serving Lines/ Rules

- 1. Serving-
- a. 5th and 6th grade will follow the serve in rules (6'6 from end line)
- b. 7th grade through adults will serve from the endline.
- 2. If you are the 1st receiving team, you will rotate for your 1st server.
- **3.** For grades 3rd/4th, after 5 consecutive serves the opposing team will be given the service but not the side out point.

4. The server has 8 seconds from the time the referee blows the signal to make the serve. The server get's one serve per service attempt. For instance, you can toss the ball and let it drop one time within 8 seconds of your service if you do not swing at it.

Substitutions

- **1.** Teams will be allotted 12 substitutions per set total. This does not include an injury/emergency substitution.
- 2. Players that are subbed off the court can only go back in for that same player: Example: If player #1 goes in for #2, player #2 cannot come back in for anyone except for player #1. This rule will apply until the game commences. All substitutions and line ups can reset the following set.
- **3.** Injury/emergency substitutions may be made at any time. Games will continue if a player is injured but there are still 5 athletes able to play. The game will resume with a "ghost player" for that team.
- a. A ghost player is an open spot on the court that operates as an imaginary player. When the team rotates and the ghost player has the service, the team must give the opposing team the ball, and award the opposing team a point. This rule will apply every time the ghost player is up for service.

Standings and Expectations

- 1. The league winners will be determined by most wins in the season.
 - Head to Head
 - Set Win/Loss Percentage
 - Win vs Most Highest Ranked Team
 - Total Points Scored
 - Point Differential
 - Coin Flip
- 2. If a team plays more games than other teams within the league the extra games will not count towards their record.
- 3. Decisions of the referee/coordinator are final. There are NO discussions or arguments about rules, interpretations, or judgment calls. The Programming Director reserves the right to make final determination on any rules or interpretations that may differ from the HOA/USA Volleyball rulebook.

4. Poor sportsmanship WILL NOT BE TOLERATED. Parents and Spectators are responsible for their behavior. A. If a problem occurs, a warning will be given and ultimately removed from the facility if the problem persists.